PROBLEM SOLVING SCENARIO
NEIGHBORHOOD NUISANCE

PROBLEM SOLVER:

You and your spouse have four children, ages 3, 9, 16, an 17. You live in a nice neighborhood. You take pride in your flowers and garden.

Your neighbors have acquired a dog. Their dog is constantly coming into your yard to "water" the flowers and "fertilize" your lawn. When you come home late at night, you do not walk across your lawn for fear you might fertilize your carpets. Although the children have tried to be careful, they often get their shoes fertilized.

The dog playfully jumped up on your 3 year old and the child was knocked down the stairs a couple times. Now the child is developing a fear of animals. You are afraid the dog could unintentionally injure the child seriously.

The dog regularly knocks over your garbage cans and scatters trash all over the yard.

The dog barks late at night and early in the mornings to be let in or out of the house.

You like your neighbors. You have mentioned "casually" that **a** dog keeps knocking over your trash can, but the neighbors have not picked up on your gentle hints.

Your neighbor is out in the yard puttering around. It's Saturday and you have some time. You decide to wander over with an extra glass of lemonade, and see if you can get your neighbor to take care of the problem.

NOTES:
1. Although acting a part, use the real first name of the Situation Generator.
2. **Act** as though you are adult in the scenario. Don't act yourself as much as you act the way you believe the adult person, in the scenario, would react and respond.
3. Clearly establish what it is that you want to get agreement and commitment to before starting the problem solving sequence.

THIS IS THE END OF THIS PROBLEM SOLVING SCENARIO